

FEATURES

- No write delays
- Unlimited write endurance
- Data retention greater than 20 years
- Automatic data protection on power loss
- Block write protection
- Fast, simple SPI interface with up to 40 MHz clock rate
- 2.7 to 3.6 Volt power supply range
- Low current sleep mode
- Industrial temperatures
- Available in 8-pin DFN or 8-pin DFN Small Flag RoHS-compliant
 packages
- Direct replacement for serial EEPROM, Flash, FeRAM
- AEC-Q100 Grade 1 Option

INTRODUCTION

The **MR25H10** is a 1,048,576-bit magnetoresistive random access memory (MRAM) device organized as 131,072 words of 8 bits. The **MR25H10** offers serial EEPROM and serial Flash compatible read/write timing with no write delays and unlimited read/write endurance.

Unlike other serial memories, both reads and writes can occur randomly in memory with no delay between writes. The **MR25H10** is the ideal memory solution for applications that must store and retrieve data and programs quickly using a small number of I/O pins.

The **MR25H10** is available in either a 5 mm x 6 mm 8-pin DFN package or a 5 mm x 6 mm 8-pin DFN Small Flag package. Both are compatible with serial EEPROM, Flash, and FeRAM products.

The **MR25H10** provides highly reliable data storage over a wide range of temperatures. The product is offered with Industrial (-40° to +85 °C) and AEC-Q100 Grade 1 (-40°C to +125 °C) operating temperature range options.

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Small Flag DFN

DFN



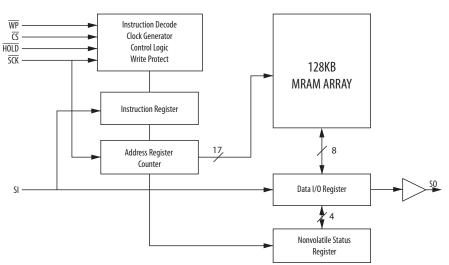


1Mb Serial SPI MRAM

1. DEVICE PIN ASSIGNMENT

Overview

The MR25H10 is a serial MRAM with memory array logically organized as 128Kx8 using the four pin interface of chip select (\overline{CS}), serial input (SI), serial output (SO) and serial clock (SCK) of the serial peripheral interface (SPI) bus. Serial MRAM implements a subset of commands common to today's SPI EEPROM and Flash components allowing MRAM to replace these components in the same socket and interoperate on a shared SPI bus. Serial MRAM offers superior write speed, unlimited endurance, low standby & operating power, and more reliable data retention compared to available serial memory alternatives.





System Configuration

Single or multiple devices can be connected to the bus as shown in Figure 1.2. Pins SCK, SO and SI are common among devices. Each device requires \overline{CS} and \overline{HOLD} pins to be driven separately.

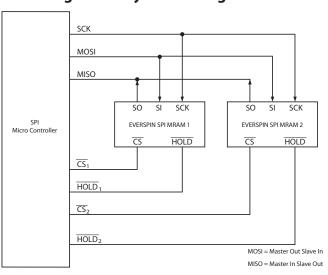
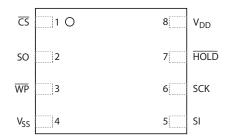


Figure 1.2 System Configuration

DEVICE PIN ASSIGNMENT

Figure 1.3 Pin Diagrams (Top View)



8-Pin DFN or 8-Pin DFN Small Flag Package

| Signal Name | Pin | I/O | Function | Description |
|-----------------|-----|--------|---------------|--|
| CS | 1 | Input | Chip Select | An active low chip select for the serial MRAM. When chip select is high, the memory is powered down to minimize standby power, inputs are ignored and the serial output pin is Hi-Z. Multiple serial memories can share a common set of data pins by using a unique chip select for each memory. |
| SO | 2 | Output | Serial Output | The data output pin is driven during a read operation and remains Hi-Z at all other times. SO is Hi-Z when HOLD is low. Data transitions on the data output occur on the falling edge of SCK. |
| WP | 3 | Input | Hold | A low on the write protect input prevents write operations to the Status Register. |
| V _{ss} | 4 | Supply | Ground | Power supply ground pin. |
| SI | 5 | Input | Serial Input | All data is input to the device through this pin. This pin is sampled on the rising edge of SCK and ignored at other times. SI can be tied to SO to create a single bidirectional data bus if desired. |
| SCK | 6 | Input | Serial Clock | Synchronizes the operation of the MRAM. The clock can operate up to 40 MHz to shift commands, address, and data into the memory. Inputs are captured on the rising edge of clock. Data outputs from the MRAM occur on the falling edge of clock. The serial MRAM supports both SPI Mode 0 (CPOL=0, CPHA=0) and Mode 3 (CPOL=1, CPHA=1). In Mode 0, the clock is normally low. In Mode 3, the clock is normally high. Memory operation is static so the clock can be stopped at any time. |
| HOLD | 7 | Input | Hold | A low on the Hold pin interrupts a memory operation for another task. When HOLD is low, the current operation is suspended. The device will ignore transitions on the CS and SCK when HOLD is low. All transitions of HOLD must occur while CS is low. |
| V _{DD} | 8 | Supply | Power Supply | Power supply voltage from +2.7 to +3.6 volts. |

Table 1.1 Pin Functions

MR25H10 can be operated in either SPI Mode 0 (CPOL=0, CPHA =0) or SPI Mode 3 (CPOL=1, CPHA=1). For both modes, inputs are captured on the rising edge of the clock and data outputs occur on the falling edge of the clock. When not conveying data, SCK remains low for Mode 0; while in Mode 3, SCK is high. The memory determines the mode of operation (Mode 0 or Mode 3) based upon the state of the SCK when CS falls.

All memory transactions start when \overline{CS} is brought low to the memory. The first byte is a command code. Depending upon the command, subsequent bytes of address are input. Data is either input or output. There is only one command performed per \overline{CS} active period. \overline{CS} must go inactive before another command can be accepted. To ensure proper part operation according to specifications, it is necessary to terminate each access by raising \overline{CS} at the end of a byte (a multiple of 8 clock cycles from \overline{CS} dropping) to avoid partial or aborted accesses.

| Instruction | Description | Binary Code | Hex Code | Address Bytes | Data Bytes |
|-------------|-----------------------|--------------------|----------|---------------|------------|
| WREN | Write Enable | 0000 0110 | 06h | 0 | 0 |
| WRDI | Write Disable | 0000 0100 | 04h | 0 | 0 |
| RDSR | Read Status Register | 0000 0101 | 05h | 0 | 1 |
| WRSR | Write Status Register | 0000 0001 | 01h | 0 | 1 |
| READ | Read Data Bytes | 0000 0011 | 03h | 3 | 1 to ∞ |
| WRITE | Write Data Bytes | 0000 0010 | 02h | 3 | 1 to ∞ |
| SLEEP | Enter Sleep Mode | 1011 1001 | B9h | 0 | 0 |
| WAKE | Exit Sleep Mode | 1010 1011 | ABh | 0 | 0 |

Table 2.1 Command Codes

Status Register and Block Write Protection

The status register consists of the 8 bits listed in table 2.2. Status register bits BPO and BP1 define the memory block arrays that are protected as described in table 2.3. The Status Register Write Disable bit (SRWD) is used in conjunction with bit 1 (WEL) and the Write Protection pin (WP) as shown in table 2.4 to enable writes to status register bits. The fast writing speed of MR25H10 does not require write status bits. The state of bits 6,5,4, and 0 can be user modified and do not affect memory operation. All bits in the status register are pre-set from the factory to the "0" state.

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------|------------|------------|------------|-------|-------|-------|------------|
| SRWD | Don't Care | Don't Care | Don't Care | BP1 | BPO | WEL | Don't Care |

Table 2.2 Status Register Bit Assignments

Table 2.3 Block Memory Write Protection

| Status | Register | Memory Contents | | |
|--------|----------|-----------------|----------------------|--|
| BP1 | BPO | Protected Area | Unprotected Area | |
| 0 | 0 | None | All Memory | |
| 0 | 1 | Upper Quarter | Lower Three-Quarters | |
| 1 | 0 | Upper Half | Lower Half | |
| 1 | 1 | All | None | |

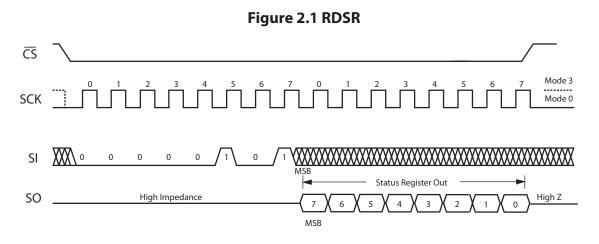
Table 2.4 Memory Protection Modes

| WEL | SRWD | WP | Protected Blocks | Unprotected Blocks | Status Register |
|-----|------|------|------------------|--------------------|--------------------|
| 0 | Х | Х | Protected | Protected | Protected |
| 1 | 0 | Х | Protected | Writable | Writable |
| 1 | 1 | Low | Protected | Writable | Protected |
| 1 | 1 | High | Protected | Writable | Writable |

When WEL is reset to 0, writes to all blocks and the status register are protected. When WEL is set to 1, BP0 and BP1 determine which memory blocks are protected. While SRWD is reset to 0 and WEL is set to 1, status register bits BP0 and BP1 can be modified. Once SRWD is set to 1, WP must be high to modify SRWD, BP0 and BP1.

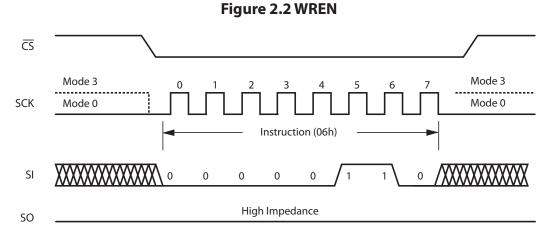
Read Status Register (RDSR)

The Read Status Register (RDSR) command allows the Status Register to be read. The Status Register can be read at any time to check the status of write enable latch bit, status register write protect bit, and block write protect bits. For MR25H10, the write in progress bit (bit 0) is not written by the memory because there is no write delay. The RDSR command is entered by driving \overline{CS} low, sending the command code, and then driving \overline{CS} high.



Write Enable (WREN)

The Write Enable (WREN) command sets the Write Enable Latch (WEL) bit in the status register to 1. The WEL bit must be set prior to writing in the status register or the memory. The WREN command is entered by driving CS low, sending the command code, and then driving CS high.



Write Disable (WRDI)

The Write Disable (WRDI) command resets the WEL bit in the status register to 0. This prevents writes to status register or memory. The WRDI command is entered by driving CS low, sending the command code, and then driving CS high.

The WEL bit is reset to 0 on power-up or completion of WRDI.

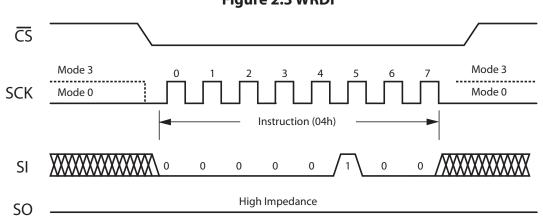
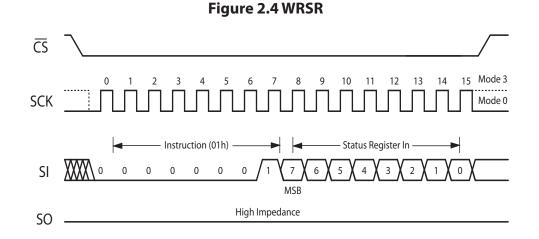


Figure 2.3 WRDI

Write Status Register (WRSR)

The Write Status Register (WRSR) command allows new values to be written to the Status Register. The WRSR command is not executed unless the Write Enable Latch (WEL) has been set to 1 by executing a WREN command while pin WP and bit SRWD correspond to values that make the status register writable as seen in table 2.4. Status Register bits are non-volatile with the exception of the WEL which is reset to 0 upon power cycling.

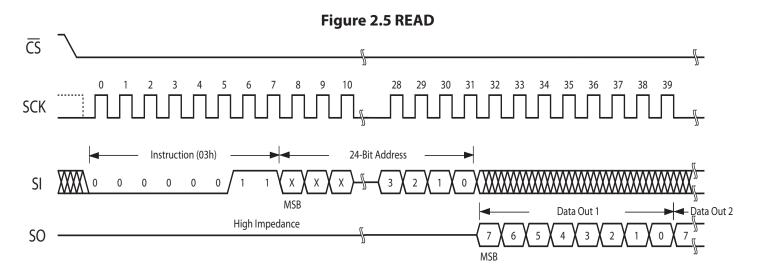
The WRSR command is entered by driving \overline{CS} low, sending the command code and status register write data byte, and then driving \overline{CS} high. The WRSR command is entered by driving \overline{CS} low, sending the command code and status register write data byte, and then driving \overline{CS} high.



Read Data Bytes (READ)

The Read Data Bytes (READ) command allows data bytes to be read starting at an address specified by the 24-bit address. Only address bits 0-16 are decoded by the memory. The data bytes are read out sequentially from memory until the read operation is terminated by bringing \overline{CS} high The entire memory can be read in a single command. The address counter will roll over to 0000h when the address reaches the top of memory.

The READ command is entered by driving \overline{CS} low and sending the command code. The memory drives the read data bytes on the SO pin. Reads continue as long as the memory is clocked. The command is terminated by bring \overline{CS} high.

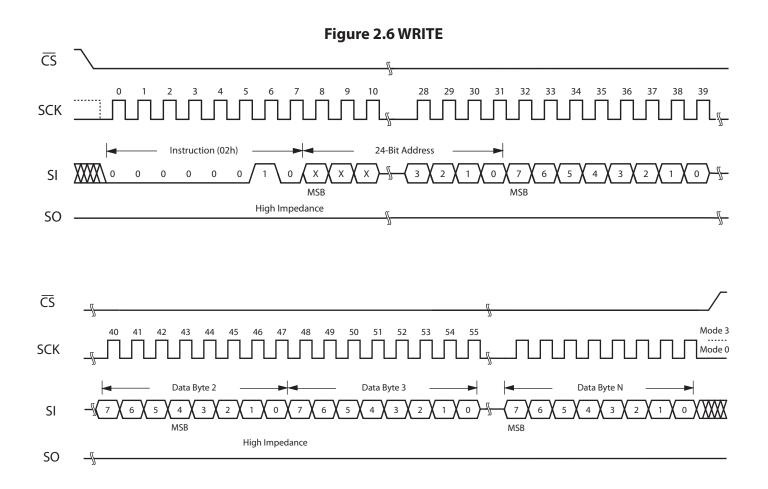


Write Data Bytes (WRITE)

The Write Data Bytes (WRITE) command allows data bytes to be written starting at an address specified by the 24-bit address. Only address bits 0-16 are decoded by the memory. The data bytes are written sequentially in memory until the write operation is terminated by bringing CS high. The entire memory can be written in a single command. The address counter will roll over to 0000h when the address reaches the top of memory.

Unlike EEPROM or Flash Memory, MRAM can write data bytes continuously at its maximum rated clock speed without write delays or data polling. Back to back WRITE commands to any random location in memory can be executed without write delay. MRAM is a random access memory rather than a page, sector, or block organized memory so it is ideal for both program and data storage.

The WRITE command is entered by driving \overline{CS} low, sending the command code, and then sequential write data bytes. Writes continue as long as the memory is clocked. The command is terminated by bringing \overline{CS} high.



Enter Sleep Mode (SLEEP)

The Enter Sleep Mode (SLEEP) command turns off all MRAM power regulators in order to reduce the overall chip standby power to 3 µA typical. The SLEEP command is entered by driving CS low, sending the command code, and then driving CS high. The standby current is achieved after time, t_{np}.

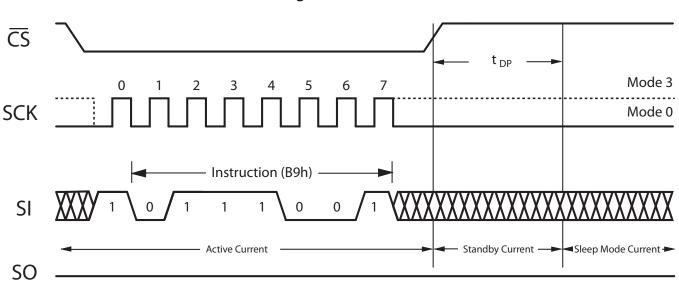
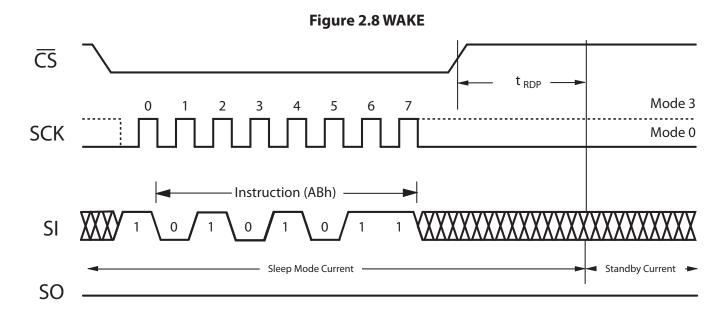


Figure 2.7 SLEEP

Exit Sleep Mode (WAKE)

The Exit Sleep Mode (WAKE) command turns on internal MRAM power regulators to allow normal operation. The WAKE command is entered by driving \overline{CS} low, sending the command code, and then driving \overline{CS} high. The memory returns to standby mode after t_{RDP} . The \overline{CS} pin must remain high until the t_{RDP} period is over.



3. ELECTRICAL SPECIFICATIONS

Absolute Maximum Ratings

This device contains circuitry to protect the inputs against damage caused by high static voltages or electric fields; however, it is advised that normal precautions be taken to avoid application of any voltage greater than maximum rated voltages to these high-impedance (Hi-Z) circuits.

The device also contains protection against external magnetic fields. Precautions should be taken to avoid application of any magnetic field more intense than the field intensity specified in the maximum ratings.

| Symbol | Parameter | Conditions | Limit | Unit |
|------------------------|--|------------------|-------------------------------|------|
| V _{DD} | Supply voltage ² | | -0.5 to 4.0 | V |
| V _{IN} | Voltage on any pin ² | | -0.5 to V _{DD} + 0.5 | V |
| I _{OUT} | Output current per pin | | ±20 | mA |
| P _D | Package power dissipation ³ | | 0.600 | W |
| | Tomporaturo undor bios | Industrial | -45 to 95 | °C |
| T _{BIAS} | Temperature under bias | AEC-Q100 Grade 1 | -45 to 130 | °C |
| T _{stg} | Storage Temperature | | -55 to 150 | °C |
| T _{Lead} | Lead temperature | 3 minutes max | 260 | °C |
| H _{max_write} | Maximum magnetic field exposure | Write | 12,000 | A /m |
| H_{max_read} | Maximum magnetic field exposure | Read or Standby | 12,000 | A/m |

Table 3.1 Absolute Maximum Ratings¹

¹ Permanent device damage may occur if absolute maximum ratings are exceeded. Functional operation should be restricted to recommended operating conditions. Exposure to excessive voltages or magnetic fields could affect device reliability.

² All voltages are referenced to V_{ss}. The DC value of V_{IN} must not exceed actual applied V_{DD} by more than 0.5V. The AC value of V_{IN} must not exceed applied V_{DD} by more than 2V for 10ns with I_{IN} limited to less than 20mA.

³ Power dissipation capability depends on package characteristics and use environment.

ELECTRICAL SPECIFICATIONS

| Symbol | Parameter | Grade | Min | Мах | Unit |
|-----------------|------------------------|------------------------------|------|-----------------------|------|
| V _{dd} | Device currely veltage | Industrial | 2.7 | 3.6 | V |
| | Power supply voltage | AEC-Q100 Grade1 | 3.0 | 3.6 | V |
| V _{IH} | Input high voltage | All | 2.2 | V _{DD} + 0.3 | V |
| V _{IL} | Input low voltage | All | -0.5 | 0.8 | V |
| T _A | Temperature under bias | Industrial | -40 | 85 | °C |
| | | AEC-Q100 Grade1 ¹ | -40 | 125 | °C |

Table 3.2 Operating Conditions

¹AEC-Q100 Grade 1 temperature profile assumes 10 percent duty cycle at maximum temperature (2 years out of 20-year life.)

Table 3.3 DC Characteristics

| Symbol | Parameter | Conditions | Min | Typical | Мах | Unit |
|-----------------|------------------------|-----------------------------|-----------------------|---------|------------------------|------|
| I _{LI} | Input leakage current | | - | - | ±1 | μA |
| I _{LO} | Output leakage current | | - | - | ±1 | μA |
| | Output low voltage | $I_{OL} = +4 \text{ mA}$ | - | - | 0.4 | V |
| V _{ol} | | $I_{_{OL}} = +100 \ \mu A$ | - | - | V _{ss} + 0.2v | V |
| V | Output high voltage | (I _{OH} = -4 mA) | 2.4 | _ | - | V |
| V _{oh} | | (I _{OH} = -100 μA) | V _{DD} - 0.2 | - | - | V |

Table 3.4 Power Supply Characteristics

| Symbol | Parameter | Conditions | Typical | Мах | Unit |
|-----------------|----------------------------|---|---------|-----|------|
| | Active Deed Current | 1 MHz | 2.5 | 3 | mA |
| DDR | Active Read Current | 40 MHz | 6 | 10 | mA |
| | Active Write Current | 1 MHz | 8 | 13 | mA |
| DDW | Active write Current | 40 MHz | 23 | 27 | mA |
| I _{SB} | Standby Current | \overline{CS} high and SPI bus inactive | 90 | 115 | μA |
| I _{zz} | Standby Sleep Mode Current | \overline{CS} high and SPI bus inactive | 7 | 30 | μΑ |

4. TIMING SPECIFICATIONS

Table 4.1 Capacitance¹

| Symbol | Parameter | Typical | Max | Unit |
|------------------|---------------------------|---------|-----|------|
| C _{In} | Control input capacitance | - | 6 | pF |
| C _{I/O} | Input/Output capacitance | - | 8 | pF |

¹ f = 1.0 MHz, dV = 3.0 V, T_A = 25 °C, periodically sampled rather than 100% tested.

Table 4.2 AC Measurement Conditions

| Parameter | Value | Unit | |
|---|----------------|------|--|
| Logic input timing measurement reference level | 1.5 | V | |
| Logic output timing measurement reference level | 1.5 | V | |
| Logic input pulse levels | 0 or 3.0 | V | |
| Input rise/fall time | 2 | ns | |
| Output load for low and high impedance parameters | See Figure 4.1 | | |
| Output load for all other timing parameters | See Figure 4.2 | | |

Figure 4.1 Output Load for Impedance Parameter Measurements

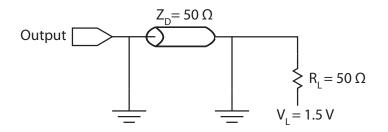
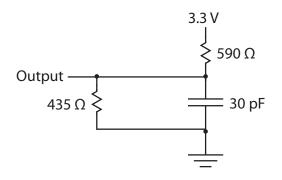


Figure 4.2 Output Load for all Other Parameter Measurements



TIMING SPECIFICATIONS

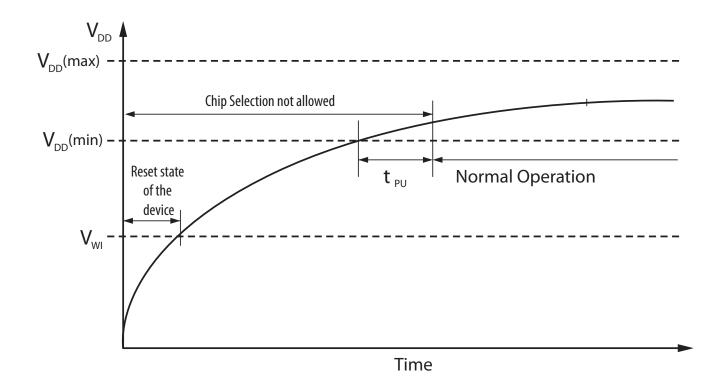
Power-Up Timing

The MR25H10 is not accessible for a start-up time, $t_{PU} = 400 \ \mu s$ after power up. Users must wait this time from the time when V_{DD} (min) is reached until the first \overline{CS} low to allow internal voltage references to become stable. The \overline{CS} signal should be pulled up to V_{DD} so that the signal tracks the power supply during power-up sequence.

Table 4.3 Power-Up

| Symbol | Parameter | Min | Typical | Max | Unit | |
|-----------------|-----------------------|-----|---------|-----|------|--|
| V _{wi} | Write Inhibit Voltage | 2.2 | - | 2.7 | V | |
| t _{PU} | Startup Time | 400 | - | - | μs | |

Figure 4.3 Power-Up Timing



TIMING SPECIFICATIONS

Synchronous Data Timing

Table 4.4 AC Timing Parameters¹

| Symbol | Parameter | Conditions | Min | Max | Unit |
|-------------------------|--|-----------------------------------|-----|-----|------|
| f _{scк} | SCK Clock Frequency | | 0 | 40 | MHz |
| t _{RI} | Input Rise Time | | - | 50 | ns |
| t _{RF} | Input Fall Time | | - | 50 | ns |
| t _{wH} | SCK High Time | | 11 | - | ns |
| t _{wL} | SCK Low Time | | 11 | - | ns |
| Synchronou | us Data Timing (See figure 4.4) | • | | | |
| t _{cs} | CS High Time | | 40 | - | ns |
| t _{css} | CS Setup Time | | 10 | - | ns |
| t _{csh} | CS Hold Time | | 10 | - | ns |
| t _{su} | Data In Setup Time | | 5 | - | ns |
| t _H | Data In Hold Time | | 5 | - | ns |
| | Output Valid Industrial Grade | V _{DD} = 2.7 to 3.6v. | 0 | 10 | ns |
| t _v | Output Valid Industrial Grade | V _{DD} = 3.0 to 3.6v. | 0 | 9 | ns |
| | Output Valid AEC-Q100 Grade 1 | V _{DD} = 3.0 to 3.6v. | 0 | 10 | ns |
| t _{HO} | Output Hold Time | | 0 | - | ns |
| HOLD Timir | ig (See figure 4.5) | | | | |
| t _{HD} | HOLD Setup Time | | 10 | - | ns |
| t _{cD} | HOLD Hold Time | | 10 | - | ns |
| \mathbf{t}_{LZ} | HOLD to Output Low Impedance | | - | 20 | ns |
| t _{HZ} | HOLD to Output High Impedance | | - | 20 | ns |
| Other Timin | g Specifications | • | | | |
| t _{wps} | \overline{WP} Setup To \overline{CS} Low | | 5 | - | ns |
| t _{wph} | \overline{WP} Hold From \overline{CS} High | | 5 | - | ns |
| t _{DP} | Sleep Mode Entry Time | | 3 | - | μs |
| t _{RDP} | Sleep Mode Exit Time | | 400 | - | μs |
| t _{DIS} | Output Disable Time | | 12 | - | ns |

 $^{\scriptscriptstyle 1}$ Over the Operating Temperature Range and C_L= 30 pF

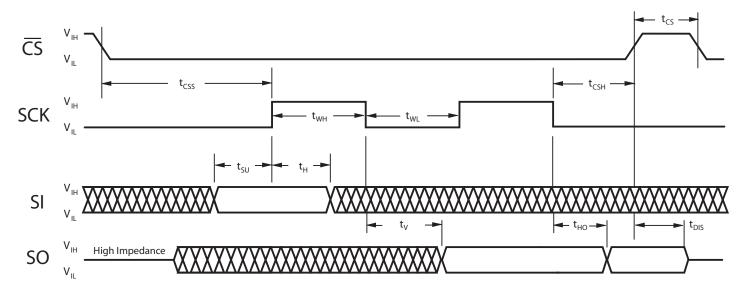
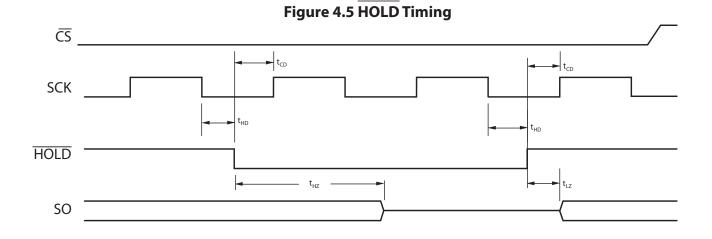


Figure 4.4 Synchronous Data Timing



5. ORDERING INFORMATION

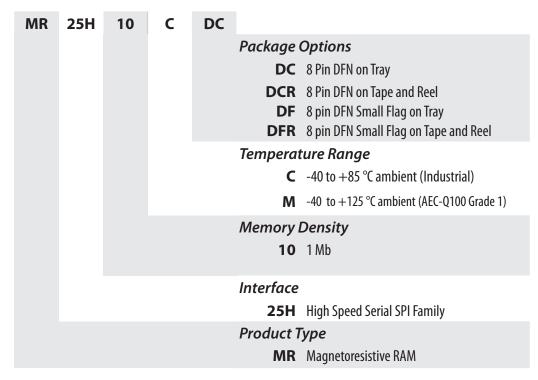
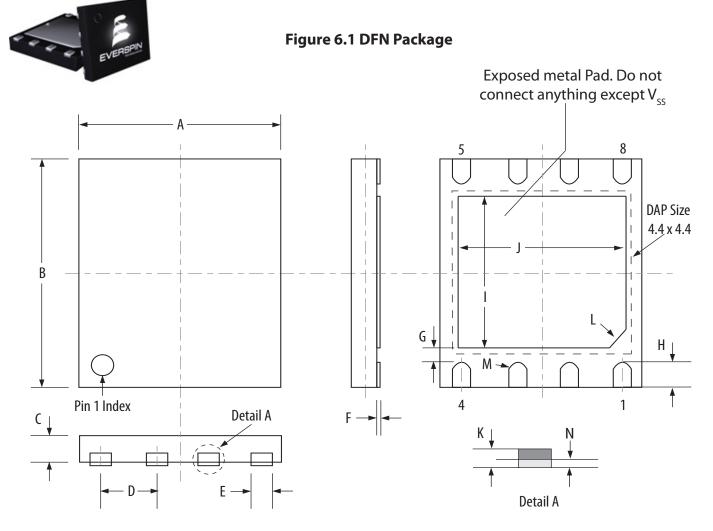


Figure 5.1 Part Numbering System

Table 5.1 Available Parts

| Grade | Temperature Range | Package | Shipping Container | Order Part Number |
|------------------|----------------------|-------------------|--------------------|-------------------|
| | | 8-DFN | Tray | MR25H10CDC |
| Industrial | -40 to +85 C | | Tape and Reel | MR25H10CDCR |
| Industrial | -40 t0 +83 C | Small Flag 8-DFN | Tray | MR25H10CDF |
| | | Small Flag o-DFIN | Tape and Reel | MR25H10CDFR |
| | | 8-DFN | Tray | MR25H10MDC |
| AEC-Q100 Grade 1 | 40 to 125 C | | Tape and Reel | MR25H10MDCR |
| | -40 to +125 C | | Tray | MR25H10MDF |
| | | Small Flag 8-DFN | Tape and Reel | MR25H10MDFR |

6. MECHANICAL DRAWINGS



| Dimension | A | В | с | D | E | F | G | н | I | J | к | L | м | N |
|-----------|------|------|------|------|------|------|------|------|------|------|-------|-------|-------|------|
| Max. | 5.10 | 6.10 | 1.00 | 1.27 | 0.45 | 0.05 | 0.35 | 0.70 | 4.20 | 4.20 | 0.261 | C0.35 | R0.20 | 0.05 |
| Min. | 4.90 | 5.90 | 0.90 | BSC | 0.35 | 0.00 | Ref. | 0.50 | 4.00 | 4.00 | 0.195 | C0.55 | KU.20 | 0.00 |

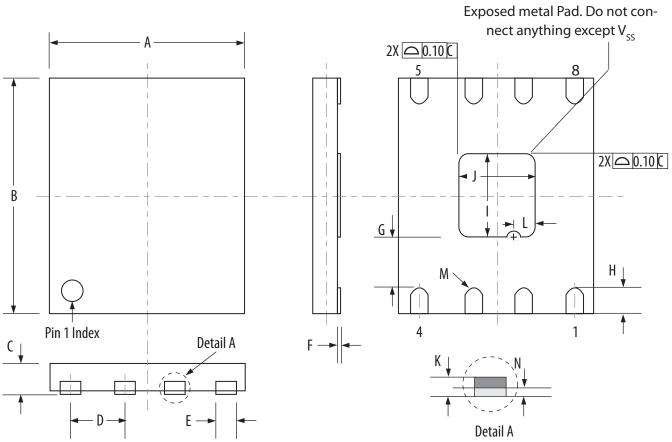
NOTE:

- 1. All dimensions are in mm. Angles in degrees.
- 2. Coplanarity applies to the exposed pad as well as the terminals. Coplanarity shall be within 0.08 mm.
- 3. Warpage shall not exceed 0.10 mm.
- 4. Refer to JEDEC MO-229

6. MECHANICAL DRAWINGS



Figure 6.2 Small Flag DFN Package



| Dimension | A | В | C | D | E | F | G | Н | I | J | К | L | м | N |
|------------|--------------|--------------|--------------|-------------|--------------|--------------|--------------|--------------|--------------|--------------|--------------|-------|-------|--------------|
| Max Min | 5.10 4.90 | 6.10 5.90 | 0.90 0.80 | 1.27 BSC | 0.45 0.35 | 0.05 0.00 | 1.60 1.20 | 0.70 0.50 | 2.10 1.90 | 2.10 1.90 | .210 .196 | C0.45 | R0.20 | 0.05 0.00 |

NOTE:

- 1. All dimensions are in mm. Angles in degrees.
- 2. Coplanarity applies to the exposed pad as well as the terminals. Coplanarity shall be within 0.08 mm.
- 3. Warpage shall not exceed 0.10 mm.
- 4. Refer to JEDEC MO-229

7. REVISION HISTORY

| Revision | Date | Description of Change |
|----------|----------------------|---|
| 0 | Sep 12, 2008 | Initial Advance Information Release |
| 1 | Jul 10, 2009 | Change ac load resistance, tPU to 400 us, tRDP to 400 us, Change # of Address Bytes in Table 2 to 3, New Package Drawing, Make Preliminary |
| 2 | Jul 16, 2009 | Increase Absolute Max Magnetic Field during write, read, and standby to 12,000 A/m |
| 3 | Jan 5, 2010 | Described block protect in detail with power sequencing. |
| 4 | Feb 5, 2010 | Added section system configuration. |
| 5 | May 17, 2010 | Removed commercial specifications. All parts meet industrial specifications. |
| 6 | Sep 14, 2011 | Corrected various typos. Clarified block and status register protection description. Revised Table 3.4 Power Supply specifications. Added AEC-Q100 Grade 1 ordering option. Revised Table 3.1, Table 3.2, Table 4.4 revised and Note 2 deleted, revised Figure 5.1 and Table 5.1. |
| 7 | November 18, 2011 | Corrected V_{oL} in Table 3.3 to read V_{oL} Max = V_{SS} + 0.2v. Operating Conditions Power Supply Voltage for AEC-Q100 Grade1revised to 3.0-3.6v. Table 4.4: Output Valid t_v specifications revised to include V_{DD} ranges for Industrial and AEC-Q100 Grade 1 options. Corrected SI waveform in Figure 2.8. Output Valid, t_v for AEC-Q100 Grade revised from 9ns max to 10ns max in Table 4.4. New Small Flag DFN package option added to Page 1 Features and available parts Table 5.1. DFN Small Flag drawing and dimensions table added as Figure 6.2. Figure 6.1, DFN Package, cleaned up with better quality drawing and dimension table. No specifications were changed in Figure 6.1. |
| 8 | October 19, 2012 | Reformatted tables for Section 3 Electrical Characteristics and timing parameters, Table 4.4. Revised Ordering Part Numbers Table 5.1. Removed MDF and MDFR options. MDC and MDCR options are now qualified. Added Small Flag DFN illustrations. Revised 8-DFN package drawing to show correct proportion for flag and package. Cor- rected errors in DFN package outline drawings. Corrected V _{DD} range for AEC-Q100 V specification. |
| 9 | April 17, 2013 | Added Automotive Grade AEC-Q100 Grade 1 for Small Flag DFN package. |